

Korrekturhinweise

Video game attraction

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B	C	A	D	B	D	D	C	A

Begründungen

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The speaker says: "But why are games so popular and should we be worrying about what our games are doing to our brains?" Therefore, the interviewer asks what influence games have on our mind.

1

The speaker says: "I think play is ubiquitous. Everybody likes to play; in fact, it's not just our species that enjoys playing. Lots of other species seem to engage in play." Therefore, according to a psychologist, playing games is attractive to many living beings.

2

The speaker says: "Play serves a function that enables us to learn new skills, explore new ways of handling old challenges and perhaps learn new techniques for new challenges as well." Therefore, when we play, we find out how to solve unfamiliar problems.

3

The speaker says: "But we also know that people play games for lots of different reasons. So, some people like to explore other realities. Other people like games for their social content. Other people like them because they enjoy encountering every single thing you can encounter in the game, gaining every power you can gain in the game." Therefore, one motivation for playing games is the pleasure of discovering different worlds.

4

The speaker says: "Other people like them because of a sense of mastery or power over other individuals. I think there are also design elements to games [...]." Therefore, it is attractive for some gamers to feel superior to others.

5

The speaker says: "So for instance, if we go right the way back to Pavlov's dogs, what we know about conditioning is that if you want to condition an individual to engage in behaviour they're not subsequently going to stop performing, then the best way to do it is to intermittently reinforce them. So, you don't reinforce them every time they engage in the behaviour. You just reinforce them occasionally. Now, games actually tend to do this." Therefore, games make people continue to play by rewarding them now and again.

6

The speaker says: "However, if anything is enjoyable, anything at all, whether it's video games, chocolate, TV, or whatever, you can become addicted to it. So, there is always going to be a danger there." Therefore, people might spend too much time playing games because they like it so much.

7

The speaker says: "A lot of gamers will spend time out of the game, thinking about the game itself. But this is often very productive work. This is cognitive work. This is people thinking about how they can overcome challenges, so from a psychological perspective it might actually be quite healthy." Therefore, reflecting on a game when you are doing something else is seen as a useful activity.

8

The female speaker says: "In terms of some of the other potential risks of gaming, the media sometimes talks about perhaps violent video games, the Shoot 'Em Ups, do they encourage violent behaviour? What's the current thinking on that?"

The male speaker says: "The current thinking is a little bit controversial. I think it's important to note that we don't have definitive answers. Indeed, I don't think there will necessarily be definitive answers." Therefore, opinions are divided concerning the relationship between games and aggressive attitudes.

Quelle: *Why do we like video games?* Verfügbar unter <http://www.thenakedscientists.com/HTML/interviews/interview/1001264> [11.11.2016]